

In Stores

“Battlefield 4”



By Airman 1st Class Pedro Mota



This “Battlefield” was hyped up over new features like destructive multiplayer game play and insanely new campaign mode.

As a new player to the “Battlefield” franchise, I was not disappointed except for a couple of minor flaws in the game system itself.

The multiplayer was nothing like I have ever experienced before in a game. I have been a huge “Call of Duty” fan for years now, and I can truly say that “Battlefield 4” blows it out of the water.

The features in this game are incredible. For instance, it has huge maps that are able to sustain jets, helicopters, tanks, boats and let us not forget the four wheelers. Oh geez!

Vehicle battles on the ground and air could affect the placement of troops on either side. Ground troops don’t get overpowered as easily as you would think as well. Whip out an RPG and shoot out a helicopter. There was one point where I was with a squadron in a field trying to gain a key position in a map and we were being held down by two squads inside a building. One of my teammates was taken out then as all hope was lost, he came back in a tank and starting taking chunks out of their building. Eventually our tank’s firepower caused their building to become so weak that it collapsed and took down the enemy squads with it ... that’s pretty impressive. For a multiplayer map to be able to do something like that got me all fired up.

However, as the next map was loading the game froze. It’s a common issue that several other players have experienced. The next generation game console, which I don’t have, had eliminated this problem so if you have the next generation console then you will have a lot more fun with the newer graphics and less freezing.

I spent most of my time playing the multiplayer game modes, but I had gotten through several missions from the campaign mode. It was pretty exciting from the beginning all the way through.

The makers of this game had made the game as if you were part of the team inside of the squad ... a lot of emotion was put into the game making it a little sad every time you lost someone on the American side. But it’s to be expected in times of war. The missions had a lot of thought put into them.

Overall I would have given this review the full four stars but those freezing points frustrated me at times. Other than that I enjoyed this game and will continue to play it, especially when I pick up the next generation console.